

CANADIAN NATIONAL FLAMES OF WAR TOURNAMENT LABOUR DAY WEEKEND IN OTTAWA

RULES AND REGULATIONS

- All armies must be fully painted. Any miniatures not fully painted will be pulled from the table prior to starting the tournament.
- Players need to bring three lists at 1050, 1865 and 1405 points of the same army.
- Players will play one battle per day per army list, randomly drawn at the end of the previous round.
- The first two missions per day will be randomly chosen from the “basic” first six missions. The final mission of the day will be chosen from the “additional” four missions.
- Rounds will be determined by Swiss system come ready to play all armies
- Missions will be selected randomly as per battle type immediately before each round, any mission will only be played once in the tournament
- Players are responsible for monitoring the time and the judges will announce time intervals throughout the tournament. A true act of sportsmanship is not starting a new turn if both players will not be able to finish that turn. The game should be called if both players cannot finish their turn and the results should be calculated.
- Slow play is to be actively discouraged, repeated offenses may result in loss of points or forfeited matches. This is a Nationals competition, if you cannot play a game to completion due to size/compliment or familiarity with your army, you might want to revisit your choice. Most players should be able to complete their turns within 10-15 minutes.
- When time is called the game must immediately end regardless of the action taking place in the game. New turns cannot be started even if starting a new turn would award an immediate victory or cause a player to make a company morale check.
- If two fortified companies face each other then they will play the No Man's Land Mission.
- Unit histories are not necessary.
- Army lists **must** be submitted to USNationals@battlefront.co.nz Third Party army list creation sites (i.e., Easy Army, Army Builder) may be used as well as the generic army list excel spreadsheet located on the Flames of War website. All lists must include the following information:

- Player's full name
 - Player's email address
 - Club name (if applicable)
 - Army list being used (For example: Tank Company)
 - Book or website reference (For example: *Overlord*)
 - Type of company (Tank, mechanized, infantry)
- Please refer to the following list of books, PDFs and website articles for legal armies.
 - Desperate Measures
 - Atlantik Wall
 - Overlord
 - Red Bear
 - Grey Wolf
 - Bridge By Bridge
 - Market Garden
 - Road To Rome
 - Fortress Italy
 - Battle of the Bulge
 - Ardennes Offensive
 - Bridge At Remagen
 - Nachtjager
 - Berlin
 - Gung Ho
 - Banzai
 - Official 1944-1945 Briefings found at:
http://www.flamesofwar.com/Default.aspx?tabid=108&kb_cat_id=101

TOURNAMENT SCORING

We will be using a simple software spreadsheet and here is the scoring breakdown we will use for the 2017 Nationals:

- Scoring Breakdown
 - Generalship: 80%
 - Sportsmanship 20%
- Draw Match-ups Ranking
- Victory Points then Wins

Awards: Here is a list of the awards that will be presented

- *Overall Winner*
- *2nd Place*
- *3rd Place*
- *Best Sportsman*
- *Best Painted*

Tiebreakers: In case of a tie all tiebreakers use the following order to determine a winner

1. Generalship
2. Number of wins (6-1, 5-2, 4-3)
3. Sporting
4. Strength of schedule
5. Favorite Opponent votes
6. Rock, scissors, paper (Best 2 out of 3)!